

CANOPTEK REANIMATOR 75 PTS

M	T	Sv	W	LD	OC
8"	6	3+	6	8+	3

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
2x Atomiser beam	12"	3	4+	6	-2	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Reanimator's claws	Melee	4	4+	5	0	1

ABILITIES

Nanoscarab Reanimation Beam (Aura)
While a friendly NECRONS unit is within 3" of this model, each time that unit's Reanimation Protocols activate, that unit heals an additional D3 wounds.

FACTION RULES

Reanimation Protocols
If your Army Faction is NECRONS, at the end of your Command phase, each friendly unit with this ability that is on the battlefield activates its Reanimation Protocols:
- When a unit's Reanimation Protocols activate, that unit heals D3 wounds.

CORE RULES

Feel No Pain 4+
This ability always takes the form Feel No Pain X+. Each time a model with this ability would lose a wound, roll one D6: on an X+, that wound is not lost.



AUFSTELLUNG

1x Canoptek Reanimator (60mm)

Equipped with: Atomiser beam, Reanimator's claws





KEYWORDS: Vehicle, Walker, Canoptek, Reanimator
FACTION KEYWORDS: Necrons